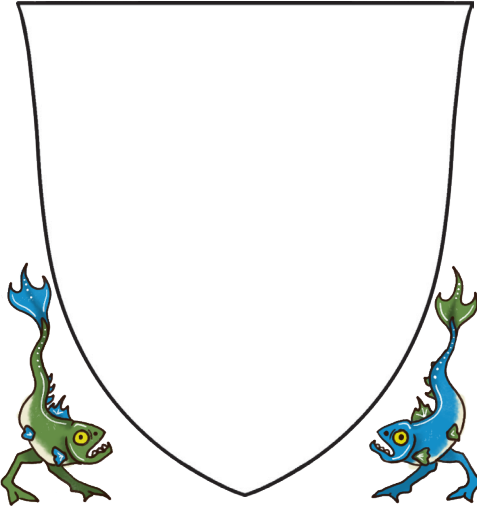




Pendragon



ESCUTCHEON



BLAZON

TRAITS

Ideal	<input type="checkbox"/> CHASTE	<input type="checkbox"/> LUSTFUL
<input type="checkbox"/> ENERGETIC	<input type="checkbox"/> LAZY	<input type="checkbox"/>
<input type="checkbox"/> FORGIVING	<input type="checkbox"/> VENGEFUL	<input type="checkbox"/>
<input type="checkbox"/> GENEROUS	<input type="checkbox"/> SELFISH	<input type="checkbox"/>
<input type="checkbox"/> HONEST	<input type="checkbox"/> DECEITFUL	<input type="checkbox"/>
<input type="checkbox"/> JUST	<input type="checkbox"/> ARBITRARY	<input type="checkbox"/>
<input type="checkbox"/> MERCIFUL	<input type="checkbox"/> CRUEL	<input type="checkbox"/>
<input type="checkbox"/> MODEST	<input type="checkbox"/> PROUD	<input type="checkbox"/>
<input type="checkbox"/> PRUDENT	<input type="checkbox"/> RECKLESS	<input type="checkbox"/>
<input type="checkbox"/> SPIRITUAL	<input type="checkbox"/> WORLDLY	<input type="checkbox"/>
<input type="checkbox"/> TEMPERATE	<input type="checkbox"/> INDULGENT	<input type="checkbox"/>
<input type="checkbox"/> TRUSTING	<input type="checkbox"/> SUSPICIOUS	<input type="checkbox"/>
<input type="checkbox"/> VALOROUS	<input type="checkbox"/> COWARDLY	<input type="checkbox"/>

Directed Trait
Directed Trait

NAME

PERSONAL INFORMATION

Born _____ Heir? Y N
 Homeland _____
 Lord _____
 Class _____
 Culture _____ Religion _____
 Distinctive Features _____

CHARACTERISTICS

SIZ DEX STR CON APP

DERIVED CHARACTERISTICS

Knockdown (SIZ)
 Weapon Damage (STR + SIZ)/6 D6
 Brawling Damage (STR + SIZ)/6
 Movement Rate ((STR + DEX)/2) + 5
 Major Wound (CON)
 Healing Rate (CON/5)
 Total Hit Points (CON + SIZ)
 Unconscious (Total Hit Points/4)

CURRENT HP

WOUNDS

1	
2	
3	
4	
5	
6	
7	

Debilitated?

Aggravation Damage _____
 Deterioration Damage _____

ARMOR

Mail/Plate _____
 Textile _____
 Helm _____ Shield _____
 Total Armor Protection _____

ATTACKS

Weapon	Value	Damage

GLORY

HONOR

SESSION GLORY

PASSIONS

FIDELITAS

Homage
 Fealty

FERVOR

Love (Family)

ADORATIO

Devotion (Deity)

CIVILITAS

Hospitality
 Station

SKILLS

NON-COMBAT

<input type="checkbox"/> Awareness	<input type="checkbox"/> Hunting
<input type="checkbox"/> Chirurgery	<input type="checkbox"/> Industry
<input type="checkbox"/> Compose	<input type="checkbox"/> Intrigue
<input type="checkbox"/> Courtesy	<input type="checkbox"/> Literacy
<input type="checkbox"/> Dancing	<input type="checkbox"/> Orate
<input type="checkbox"/> Falconry	<input type="checkbox"/> Play Instrument
<input type="checkbox"/> Fashion	<input type="checkbox"/> Recognize
<input type="checkbox"/> First Aid	<input type="checkbox"/> Religion (_____)
<input type="checkbox"/> Flirting	<input type="checkbox"/> Singing
<input type="checkbox"/> Folklore	<input type="checkbox"/> Stewardship
<input type="checkbox"/> Gaming	

COMBAT

<input type="checkbox"/> Battle	<input type="checkbox"/> Brawling
<input type="checkbox"/> Horsemanship	<input type="checkbox"/> Bow
<input type="checkbox"/> Sword	<input type="checkbox"/> Crossbow
<input type="checkbox"/> Charge	<input type="checkbox"/> Thrown Weapon
<input type="checkbox"/> Spear	<input type="checkbox"/>
<input type="checkbox"/> Hafted	<input type="checkbox"/>
<input type="checkbox"/> 2H Hafted	<input type="checkbox"/>



