

| INVESTIGATOR INFO | |
|-------------------|-------|
| Name | _____ |
| Occupation | _____ |
| Place of Birth | _____ |
| Residence | _____ |
| Gender | _____ |
| Age | _____ |
| Affluence | _____ |
| Notes | _____ |
| | _____ |
| | _____ |

| CHARACTERISTICS | |
|-----------------|----------------------------------|
| STRength | _____ / <small>FULL HALF</small> |
| CONstitution | _____ / <small>FULL HALF</small> |
| DEXterity | _____ / <small>FULL HALF</small> |
| INTelligence | _____ / <small>FULL HALF</small> |
| POWer | _____ / <small>FULL HALF</small> |

| SUPPLEMENTAL INFO | |
|-------------------|---|
| MOV | _____ |
| Luck | _____ / <small>STARTING CURRENT</small> |
| Magic Pts | _____ / <small>STARTING CURRENT</small> |

ADVANTAGES & DISADVANTAGES

| | |
|-------|-------|
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |

COMMON SKILLS

| | |
|----------------|----------------------------------|
| Athletics | _____ / <small>FULL HALF</small> |
| Drive | _____ / <small>FULL HALF</small> |
| Navigate | _____ / <small>FULL HALF</small> |
| Observation | _____ / <small>FULL HALF</small> |
| Read Person | _____ / <small>FULL HALF</small> |
| Research | _____ / <small>FULL HALF</small> |
| Sense Vestigia | _____ / <small>FULL HALF</small> |
| Social | _____ / <small>FULL HALF</small> |
| Stealth | _____ / <small>FULL HALF</small> |

EXPERT SKILLS

| | |
|-------|----------------------------------|
| _____ | _____ / <small>FULL HALF</small> |

COMBAT SKILLS

| | |
|----------|----------------------------------|
| Fighting | _____ / <small>FULL HALF</small> |
| Firearms | _____ / <small>FULL HALF</small> |

DAMAGE

- Hurt
- Bloodied
- Down
- Impaired

WEAPONS

| | |
|---|---|
| _____ / <small>FULL HALF</small> / _____ / <small>DAMAGE</small> / _____ / <small>RANGE</small> | _____ / <small>FULL HALF</small> / _____ / <small>DAMAGE</small> / _____ / <small>RANGE</small> |
| _____ / <small>FULL HALF</small> / _____ / <small>DAMAGE</small> / _____ / <small>RANGE</small> | _____ / <small>FULL HALF</small> / _____ / <small>DAMAGE</small> / _____ / <small>RANGE</small> |
| _____ / <small>FULL HALF</small> / _____ / <small>DAMAGE</small> / _____ / <small>RANGE</small> | _____ / <small>FULL HALF</small> / _____ / <small>DAMAGE</small> / _____ / <small>RANGE</small> |

MAGIC SPELLS

| |
|--|
| <input type="checkbox"/> _____ / <small>ORDER NAME</small> |
| <input type="checkbox"/> _____ / <small>ORDER NAME</small> |
| <input type="checkbox"/> _____ / <small>ORDER NAME</small> |

| |
|--|
| <input type="checkbox"/> _____ / <small>ORDER NAME</small> |
| <input type="checkbox"/> _____ / <small>ORDER NAME</small> |
| <input type="checkbox"/> _____ / <small>ORDER NAME</small> |

NAME  _____

OCCUPATION △

CONTACTS

| | | | | |
|------|--------------|---|---------------------------------|-------------------------------|
| NAME | RELATIONSHIP | / | <input type="checkbox"/> SECURE | <input type="checkbox"/> SOUR |
| NAME | RELATIONSHIP | / | <input type="checkbox"/> SECURE | <input type="checkbox"/> SOUR |
| NAME | RELATIONSHIP | / | <input type="checkbox"/> SECURE | <input type="checkbox"/> SOUR |
| NAME | RELATIONSHIP | / | <input type="checkbox"/> SECURE | <input type="checkbox"/> SOUR |

| | |
|-------------------|---|
| ____ / ____ | <input type="checkbox"/> SECURE <input type="checkbox"/> SOUR |
| NAME RELATIONSHIP | |
| ____ / ____ | <input type="checkbox"/> SECURE <input type="checkbox"/> SOUR |
| NAME RELATIONSHIP | |
| ____ / ____ | <input type="checkbox"/> SECURE <input type="checkbox"/> SOUR |
| NAME RELATIONSHIP | |
| ____ / ____ | <input type="checkbox"/> SECURE <input type="checkbox"/> SOUR |
| NAME RELATIONSHIP | |

SIGNARE

MAGIC SPELLS

| | | | |
|--------------------------|-------|---|-------|
| <input type="checkbox"/> | _____ | / | _____ |
| ORDER NAME | | | |
| <input type="checkbox"/> | _____ | / | _____ |
| ORDER NAME | | | |
| <input type="checkbox"/> | _____ | / | _____ |
| ORDER NAME | | | |

BACKSTORY

EQUIPMENT

CASE FILES